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About This Content

Hone your shooting skills and engage in ranged combat with the seven new weapons in the Arma 3 Marksmen DLC.

Key Features

- **Seven New Weapons** - Five marksmen rifles and two medium machine guns offer new opportunities for squad-based gameplay. The new weapons are:
 - *Cyrus 9.3 mm* - high power marksman rifle
 - *MAR-10 .338* - high power marksman rifle

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- *Mk-I EMR 7.62 mm* - medium power marksman rifle
 - *Mk14 7.62 mm* - medium power marksman rifle
 - *ASP-1 Kir* - special purpose rifle
 - *SPMG .338* - lightweight medium machine gun
 - *Navid 9.3 mm* - medium machine gun
 - **Scopes** - The AMS and Kahlia medium range scopes complement both the new and existing weapons.
 - **Remote Designators** - Two remotely-operated laser-designators can be used to spot and laser designate targets from afar.
 - **Ghillie Suits** - New ghillie suits for the NATO, CSAT, and AAF factions provide camouflage for various terrain types.
 - **Firing Drills** - Combine movement and medium range shooting in three new Purple Courses of Fire.
 - **Showcase Marksmen** - Use your new abilities and long range sharpshooting skills in a tense reconnaissance mission.

Platform Update

The Arma 3 Marksmen DLC is supported by a major Arma 3 platform update, featuring a wide variety of **new content and features**. The platform update is free for all owners of Arma 3.

Supporting Content

- *End Game Multiplayer Mode* - A team-based multiplayer mode, containing experimental gameplay features such as Dynamic Groups, Shared Objectives, and Revive.
- *Showcase Firing From Vehicles* - Experience the Firing From Vehicles feature in an actual combat scenario for both singleplayer and co-operative multiplayer.
- *VR Training* - Three new courses to train up your weapon handling skill-set.
- *Virtual Garage* - Examine and customize the extensive collection of vehicles in Arma 3.
- *Vests & Face Paints* - Three new heavy and grenadier vests designed specifically for improved explosive shielding and ballistic protection. Nine new types of face paint are added to provide maximum concealment.
- *Editor Objects* - New shooting range objects for Arma 3 content creators, including VR (vehicle) targets, balloons, swivel and dueling targets, shooting mats, a shot timer, a bullet trap, and an air horn.

Supporting Features

- *Weapon Resting & Deployment* - Benefit from a passive bonus to your accuracy while your weapon or arms are near any stable surface. Deploy your weapon firmly using bipods for the greatest precision possible.
- *Improved Recoil & AI Suppression Simulation* - Fire personal weapons with a greater feeling of power and authenticity. Observe Artificial Intelligence units suffer impaired combat efficiency when under fire.
- *Sound Enhancements* - Be immersed by a richer combat sound scape in different surroundings, at a distance, and under incoming fire.

Title: Arma 3 Marksmen
Genre: Action, Simulation, Strategy
Developer:
Bohemia Interactive
Publisher:
Bohemia Interactive
Release Date: 8 Apr, 2015

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Minimum:

OS: Windows 7 SP1 (64bit)

Processor: Intel Dual-Core 2.4 GHz or AMD Dual-Core Athlon 2.5 GHz

Memory: 4 GB RAM

Graphics: NVIDIA GeForce 9800GT / AMD Radeon HD 5670 / Intel HD Graphics 4000 with 512 MB VRAM

DirectX®: 10

Hard Drive: 32 GB free space

Audio: DirectX®-compatible on-board

English,French,Italian,German,Czech,Polish,Russian,Japanese,Korean,Simplified Chinese,Traditional Chinese,Turkish







This DLC consists mostly of videos about the people featured in indie game the movie, and a lot of them are not really about video game development, but rather about what is going in the individuals featured in indie game the movie's lives (which might offset some people). It does contain some interesting mini-documentaries though. A lot of whom are about people not even featured in the original indie game the movie film (these documentaries are also about game development). I would recommend this DLC to all people who watched indie game the movie and its extras but still wish that there would be more content. If you do not feel that way, I would advise you to give this DLC a pass. If you do feel that way however, then I would definitely suggest you pick this DLC up.. Please, can you update the level?. Fun and bloody addictive game but it's hard to find out where the enemies start, end and their route. If some of the maps were polished up (and some more added) and the routes were more obvious then it would be a very fun game.

EDIT: Also, if you added a map editor and workshop support, the game would also be a lot more community involved. You could even add the highest rated maps to the game itself!

EDIT2: I just realised there is a little white dot showing the route. My mistake. But do make it a bit more obvious :3. the graphics are excellent, music is also great but the AI is merciless , set to read your moves and always counter them all the time. I loved the original Insane so I wasn't sure if this was gonna live upto its awesome gameplay but it totally does. It looks awesome at HD resolutions and delivers the fantastic gameplay we all remember from the first game. This has a few new game modes the original didn't have which adds to the gameplay a fair bit. A good mix of vehicles and upgrades also. Works great with the controller with the default configuration being ideal.

My only complaint is not being able to find anyone online with the multiplayer option. Very confused there aren't tons of people playing this online as the type of gameplay modes this game has lend themselves perfectly to a ton of multiplayer fun. The single player game is awesome though and will keep you occupied for a good length of time, with you also coming back for more time and time again due to it being a great racing game.

Highly recommended if the multiplayer online isn't overly important to you.. This game is amazing!!!! Omg best CCG I have ever found yet. =]

Pros :

- + Graphics
- + Story

Cons :

- Slowpace gameplay (text are too slow)
- Short game length
- Cant Skip Cutscenes
- Cant Skip Credits

Comments:

The begining part of gameplay is cmd prompt style, and i don't like it ;

Part 3, the scrolling book is kinda annoying ;

game looks interesting but not fun, for me ;

If you're wondering why i'm able to finish so quick, that's because im using a guide;

If you want to try, wait for sale. Very fun game, pretty easy to get a hold of, basic controls. Level up your pilot to get better aircraft. If you want you can replay missions to get more XP to help you along the way. It advances the timeline, and yet still you can bring a superior jet to the first world era. It's pretty fun.

8/10. I suck at this game so much! But every time I play I have an amazing time, I guess that's the mark of a good game. 10/10

Honestly, one of THE BEST retro indie games I've ever played.

Brings back the good memories from the NES era: great old-school graphics, epic soundtrack and amazing gameplay.

I would recomend it to every side-scrolling platformer/NES lover. Buy it, play it. You won't regret that.. One of the best strategy games ive played

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